

I. BACKGROUND AND MOTIVATION

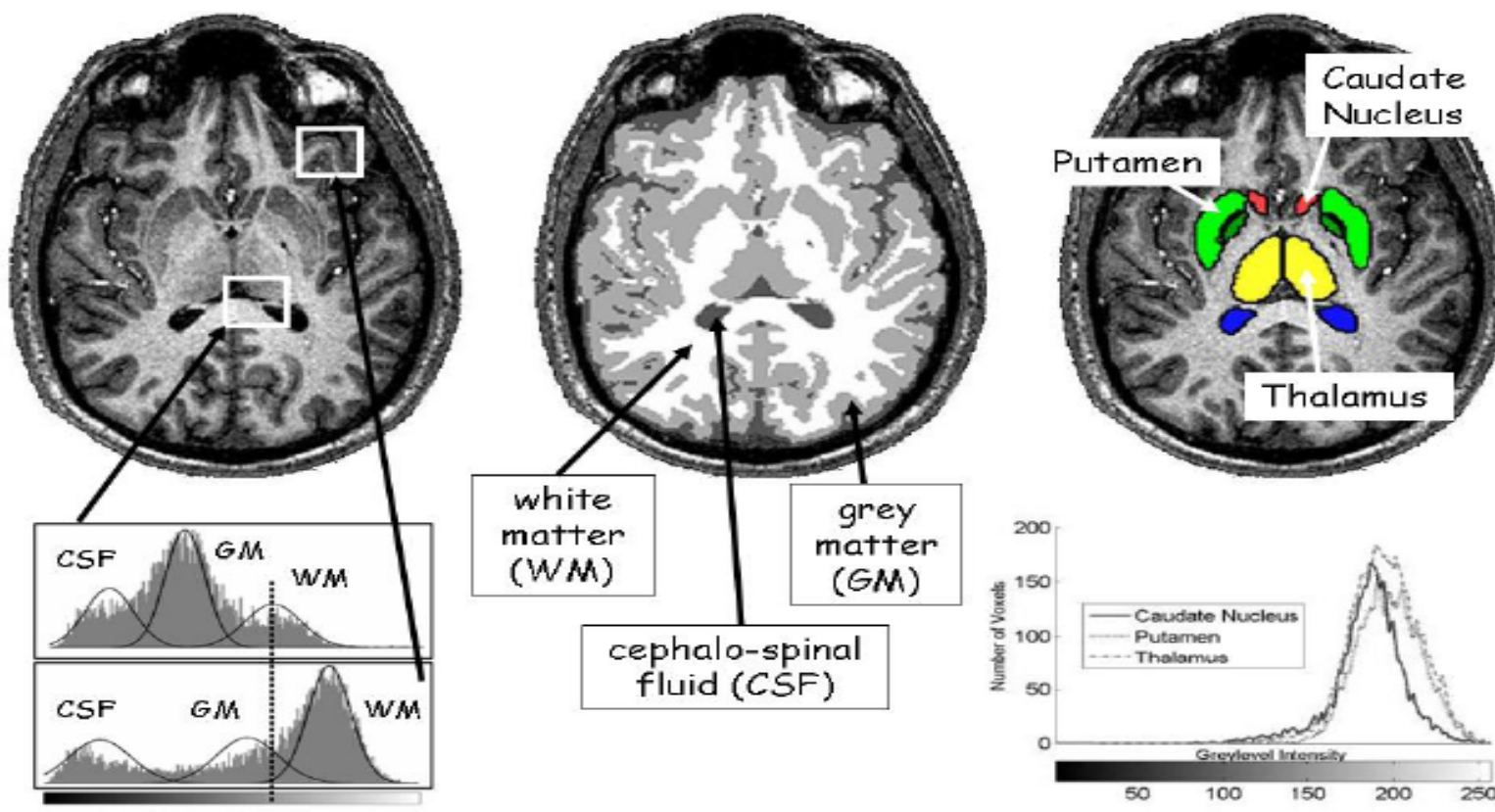


Figure 1: Illustration of challenges for unsupervised image segmentation: blur, noise, color/contrast imperfection, partial volume effect (large slice thickness), anatomic variability and complexity, number of segments...

Image segmentation in real-world applications is typically performed on noisy images. To achieve better segmentation performance, several extensions of the usual **Bayesian nonparametric (BNP) mixture model** with spatial regularization are therefore necessary.

II. BNP PRIORS

The **Dirichlet process (DP)** is one of the most commonly used BNP priors. It is a **random process** G defined over a probability space \mathcal{Y} and characterized by a **concentration parameter** α and a **base distribution** G_0 , such that for any finite partition $\{A_1, \dots, A_p\}$ of \mathcal{Y} , the random vector $(P(A_1), \dots, P(A_p))$ is **Dirichlet distributed**:

$$(P(A_1), \dots, P(A_p)) \sim \text{Dir}(\alpha G_0(A_1), \dots, \alpha G_0(A_p))$$

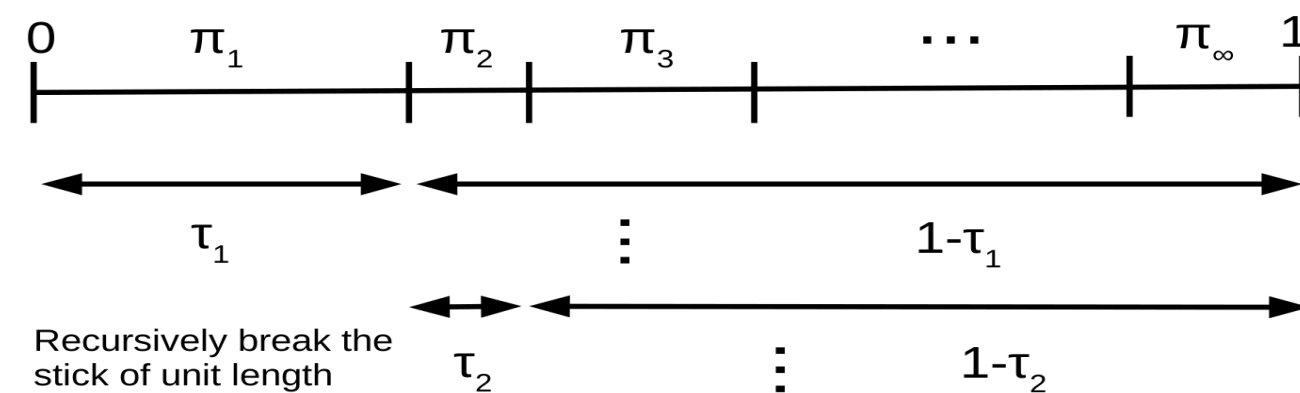
which is often denoted by $G \sim \text{DP}(\alpha, G_0)$.

III. STICK-BREAKING CONSTRUCTION

The **DP** has almost surely **discrete** realizations. It can be built by the **stick-breaking construction**:

$$G = \sum_{k=1}^{\infty} \pi_k(\tau) \delta_{\theta_k^*} = \sum_{k=1}^{\infty} \left[\tau_k \prod_{l < k} (1 - \tau_l) \right] \delta_{\theta_k^*}$$

where $\theta_k^* \stackrel{\text{iid}}{\sim} G_0$ and $\tau_k \stackrel{\text{iid}}{\sim} \mathcal{B}(1, \alpha)$.



REFERENCES

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- [4] P. Arbelaez *et al.*, IEEE TPAMI, Vol. 33, No. 5, pp. 898-916, May 2011.
- [5] S. P. Chatzis, Pattern Recognition, 46(6): 1595-1603, 2013.

IV. DP-POTTS MIXTURE MODEL

The usual **DP mixture model** assumes that a set of data points $\mathbf{y} = \{y_1, \dots, y_N\}$ with $y_i \in \mathbb{R}^D$ (e.g., pixels) can be generated through the following hierarchical representation:

- $G \sim \text{DP}(\alpha, G_0)$
- $\theta_i | G \sim G, i = 1, \dots, N$
- $y_i | \theta_i \sim F(y_i | \theta_i), i = 1, \dots, N$

where $\theta = \{\theta_1, \dots, \theta_N\}$ denotes a set of model parameters. To take into account spatial constraints, we introduce a **Potts model** component using a set of assignment variables $\mathbf{z} = \{z_1, \dots, z_N\}$ with $z_i = z(\theta_i)$ so as to favor spatial aggregation [1]:

$$M(\theta) \propto \exp \left(\beta \sum_{i \sim j} \delta_{z(\theta_i)=z(\theta_j)} \right)$$

with β being the **regularization parameter**. The **DP mixture model** is thus extended to become the **DP-Potts mixture model**:

- $G \sim \text{DP}(\alpha, G_0)$
- $\theta | M, G \sim M(\theta) \times \prod_i G(\theta_i)$
- $y_i | \theta_i \sim F(y_i | \theta_i), i = 1, \dots, N$

Accordingly, the **stick-breaking construction** of the **DP-Potts mixture model** can be summarized as follows:

- $\theta_k^* | G_0 \sim G_0$ and $\tau_k | \alpha \sim \mathcal{B}(1, \alpha), k = 1, 2, \dots$
- $\pi_k(\tau) = \tau_k \prod_{l=1}^{k-1} (1 - \tau_l), k = 1, 2, \dots$
- $p(\mathbf{z} | \tau; \beta) \propto \prod_i \pi_{z_i}(\tau) \exp(\beta \sum_{i \sim j} \delta_{z_i=z_j}), z_i = 1, 2, \dots$
- $y_i | z_i, \theta^* \sim F(y_i | \theta_{z_i}^*), i = 1, \dots, N$

V. VARIATIONAL BAYES

In a Bayesian setting, we need to evaluate the intractable posterior distribution $p(\mathbf{z}, \tau, \alpha, \theta^* | \mathbf{y}; \phi)$ (ϕ denotes a set of hyperparameters) which can be estimated by means of the **mean-field approximation**:

$$q(\mathbf{z}, \tau, \alpha, \theta^*) \simeq q_{\mathbf{z}}(\mathbf{z}) q_{\tau}(\tau) q_{\alpha}(\alpha) q_{\theta^*}(\theta^*)$$

Variational Bayes (VB) consists of alternating maximization of **free energy**

$$\mathcal{F}(q_{\mathbf{z}}, q_{\tau}, q_{\alpha}, q_{\theta^*}; \phi) = \mathbb{E}_{q_{\mathbf{z}} q_{\tau} q_{\alpha} q_{\theta^*}} \left[\log \frac{p(\mathbf{z}, \tau, \alpha, \theta^*, \mathbf{y}; \phi)}{q_{\mathbf{z}} q_{\tau} q_{\alpha} q_{\theta^*}} \right]$$

which implies [2]

- **E-steps:** VE- \mathbf{z} , VE- α , VE- τ and VE- θ^* .
- **M-steps:** ϕ updating is straightforward except for β .

Here, **M- β step** leads to the estimation of β :

$$\hat{\beta} = \arg \max_{\beta} \mathbb{E}_{q_{\mathbf{z}} q_{\tau}} [\log p(\mathbf{z} | \tau; \beta)]$$

which involves $p(\mathbf{z} | \tau; \beta) = \mathcal{K}(\beta, \tau)^{-1} \exp(V(\mathbf{z}; \tau, \beta))$ with the **normalization constant** $\mathcal{K}(\beta, \tau)$ and the **potential function**

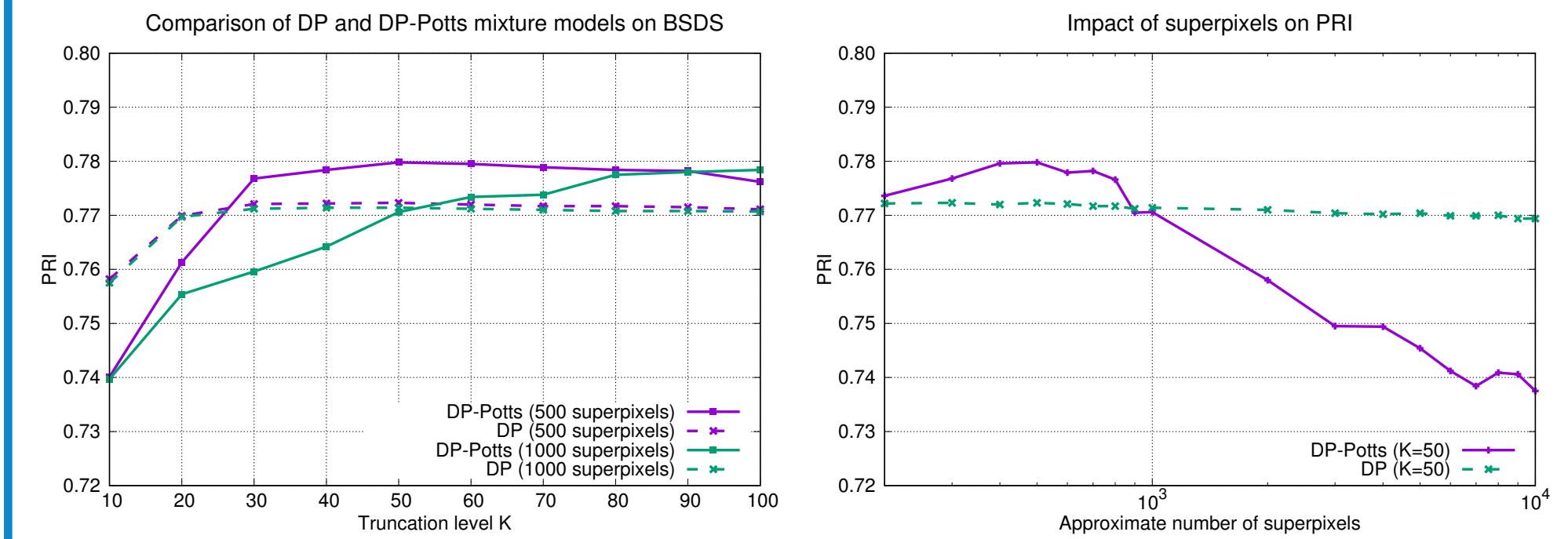
$$V(\mathbf{z}; \tau, \beta) = \sum_i \log \pi_{z_i}(\tau) + \beta \sum_{i \sim j} \delta_{z_i=z_j}$$

To find the optimal value of β , further approximations, such as the mean-field-like approximation [3] of $q_{\mathbf{z}}$ and replacing τ with a fixed $\hat{\tau} = \mathbb{E}_{q_{\tau}}[\tau]$, are required.

VI SOME EXPERIMENTS AND RESULTS



Experiments were performed using superpixels on a subset (154 images) of the Berkeley segmentation data set (BSDS) [4]. Regarding the performance evaluation, the probabilistic rand index (PRI) was computed under different conditions:



We also compared our best results ($K = 50$ and about 500 superpixels) with those given in the literature:

	Proposed models		Results given in [5]		
PRI	DP	DP-Potts	iHMRF	MRF-PYP	Graph Cuts
Mean (%)	77.23	77.98	75.50	76.49	76.10
Median (%)	79.05	79.56	76.89	78.08	77.59

VII CONCLUSIONS AND FUTURE WORK

A general **DP-Potts mixture model** and the associated **VB algorithm** were proposed. The model was successfully applied to image segmentation on different types of datasets. We also investigated the impact of β on the segmentation results and presented an **estimation procedure for β** .

In the sequel, we plan to survey **how β affects the inferred number of components**. Other types of priors (**Pitman-Yor process**, **Gibbs-type priors**, etc.) and other variational approximations (truncation-free) will also be considered. On the other hand, it is crucial to study theoretical properties of BNP priors under **structural constraints (temporal or spatial)**. Other applications may also be possible, such as **discovery probability** and **community detection in graphs**.